

## Scoring Instructions

# MVSL Scoring Instructions

**To report scores you must be rostered to a team as a team administrator on the Affinity Sports system**

a) Log in using your Team Administrator Account established during your background check. If you need help with your username and password you can click the "Forgot Password" link to request a reset. If you do not receive an email you can contact technical support to request a password reset.

### b) Entering Game Information

i) Go to [www.mvsl.affinitysoccer.com](http://www.mvsl.affinitysoccer.com)

ii) You can log in from this page by using the fields on the left hand side. Click on the My Account tab.

iii) In the **Tournament Applications/ Gaming Scoring** area for your respective team on the right hand side **Click** the **Schedules/Game Scoring** link.

iv) The schedule will appear for the respective Team

(1) Find the game to be scored

(2) **Click** on the box under the **Score** label for your team and the following window will appear:

Instructions:

The required fields are **Team Colors** and **Team Scores**. Team Colors cannot match.

In Goals/Cautions/Ejections section, Please select from the drop down to add goals, ejections, or cautions for a selected Admin or player.

**Note:** player numbers must match those that are in the roster. Click on the **Team Names** to add Jerseys.

2C - Second Caution

AOL - Abusive / Offense Language

DGF - Denies Goal scoring opportunity by impeding Foul

DGH - Denies Goal scoring opportunity Handling

DIS - Dissent

DR - Delay Restart

EFI - Enter field improperly

FRD - Fails to Respect Distance

IRB - Irresponsible Behaviour

LFI - Leave field improperly

PIL - Persistently Infringing Laws of the Game

SFP - Serious Foul Play

SPT - Spitting

USB - Unsporting Behavior

VC - Violent Conduct

1 or more referees can be assigned to a game. To add referees simply scroll through the names on the "Available Referees" list and click "Add/Remove" to add/Remove the

Game Stat Entry			
Date: 9/10/2011	Time: 01:00 PM	Field: 6	
Home: Beadling Red		Visitor: Penns Forest FC	
Colors: <input checked="" type="radio"/> White <input type="radio"/> Blue	Colors: <input type="radio"/> None <input checked="" type="radio"/> None		
Score: <input type="text" value="0"/>	Score: <input type="text" value="0"/>		
Special Code: <input type="text" value="--"/>	Special Code: <input type="text" value="--"/>		
Goals/Cautions/Ejections		Goals/Cautions/Ejections	
--Select Admin/Player--		--Select Admin/Player--	
Item Type: <input type="text" value="--"/>	Reason: <input type="text" value="--"/>	Item Type: <input type="text" value="--"/>	Reason: <input type="text" value="--"/>
<input type="button" value="Add"/>	<input type="button" value="Remove"/>	<input type="button" value="Add"/>	<input type="button" value="Remove"/>
Referees Assignment (click name to rate referee performance)			
Center Referees	Assistant Referees	Club Linesman	
<input type="text"/>	<input type="text"/>	<input type="text"/>	
Comments			
Add Comment:			
<input type="text"/>			
<input type="button" value="Clear Stats"/>	<input type="button" value="Save Stats &amp; Comment"/>	<input type="button" value="Save Comment only"/>	

(3) The window displays the game date, time, field and team information.

(4) **Input** the Score fields the game score.

- (5) **If the game has been forfeited select the special code for the Team that Forfeited.**

To record which player scored the goal:

- (a) First select the players from the drop down menu
  - (b) Then selecting the Item Type as "Goal"
  - (c) Then **Click** on the **Add Button** to add the item to the list.
  - (d) If more then one item repeat (a) through (c) above until all have been inputted.
  - (e) Repeat for both Teams.
- (6) You may also right comments about the game at the bottom of the screen.
- (7) Remember **Click** to the **Save Stats** at the bottom of the screen once you have finished entering the results.
- (8) If you need to edit the information you can make the changes and **Save Stats** again.
- (9) If you need to clear the information then use the **Clear Stats** Button at the bottom of the screen.
- (10) Once a Team Administrator enters the scores and the cards, the system will show the information in the standing.
- (11) If the opposing Team enters different information then the system will display a contested result. A contested result occurs when Scores and/or the Cards (cautions or ejections) are not entered the same by both teams.
- (a) The Contested item will be displayed with a **red C(S) for Contested Score** and a **red C(C) for Contested Card**.
  - (b) When this happens you will need to have the Roster Game Report to confirm your input and you must contact MVSL to resolve this contested game.

**Affinity Sports Tech Support 800 869 3921**

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